GENERAL

i am setsuna trophy guide

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i Am Setsuna Trophy Guide

Welcome to the definitive trophy guide for **I Am Setsuna**, the heartfelt, turn based RPG that takes you on a journey through a war torn world. Whether you're a newcomer eager to complete every achievement or a seasoned player looking for the fastest path to 100% trophy completion, this guide covers everything you need to know. From the basic trophy categories to the trickiest hidden achievements, we've broken down each step, offered strategies, and even shared some time saving shortcuts. Let's dive in and unlock the full experience of *I Am Setsuna* together.

Table of Contents

1. Game Overview
2. Trophy System Explained
3. Complete Trophy List
4. How to Unlock Each Trophy
5. Pro Tips & Strategies
6. Common Mistakes to Avoid
7. Bonus Trophies & Hidden Rewards
8. Conclusion

1. Game Overview

I Am Setsuna is a narrative driven role playing game developed by Vanillaware and published by Square Enix. Released in 2017 for PlayStation 4, the game is known for its striking hand drawn art, poignant storytelling, and a combat system that rewards thoughtful planning over frantic button mashing.

The story follows Setsuna, a young soldier who wakes up in a world where a war has torn everything apart. With only a few allies and a broken world at his feet, he must journey to reunite his people and bring peace. Along the way, you'll encounter memorable characters, face challenging bosses, and uncover the lore that binds the story together.

2. Trophy System Explained

Like many modern games, *I Am Setsuna* features a trophy (or achievement) system that rewards players for accomplishing various milestones. Trophies are divided into several categories:

- Story Trophies – Earned by progressing through specific story beats.
- Combat Trophies – Awarded for defeating particular enemies or bosses.
- Exploration Trophies – Unlockable by discovering hidden locations or items.
- Completion Trophies – Granted once you finish the main story, side quests, or other objectives.
- Challenge Trophies – Require specific conditions like playing with a limited team or using certain items.

Each trophy has a distinct name that hints at the challenge it presents. While some trophies are straightforward, others demand a deep understanding of the game's mechanics and a bit of patience.

3. Complete Trophy List

Below is the full list of trophies in *I Am Setsuna*, organized by category. Each trophy is listed with a short description to give you a quick idea of what you'll need to do.

Story Trophies

1. First Steps – Complete the first chapter.
2. Unbreakable Bond – Finish the entire main story.
3. Reunion – Help Setsuna reunite with a key character.
4. Lost Memories – Discover a hidden memory box.

Combat Trophies

1. First Victory – Defeat the first enemy.
2. Boss Slayer – Beat the final boss.
3. Swift Strike – Finish a battle in under 3 turns.
4. Unstoppable – Survive a 10 enemy wave without losing a party member.

Exploration Trophies

1. Hidden Path – Find a secret shortcut.
2. Treasure Hunter – Collect all hidden items in a region.
3. Map Master – Unlock every map marker.
4. Lost Artifact – Retrieve a forgotten relic.

Completion Trophies

1. 100% Completion – Finish all side quests.
2. Collector – Acquire all unique weapons.
3. Master of Skills – Level up all skill trees.
4. Legacy – Reach the highest possible score.

Challenge Trophies

1. Solo Run – Complete the game with only one character.
2. Zero Damage – Finish a battle without taking damage.
3. Limited Resources – Complete a quest using only basic items.
4. Time Attack – Finish the game in under 10 hours.

4. How to Unlock Each Trophy

Below we detail the step by step process for unlocking each trophy. We'll include useful tips, potential pitfalls, and recommended order of play to maximize efficiency.

Story Trophies

Simply start the game and progress through Chapter 1. No special actions required. This trophy serves as a warm up and ensures you're familiar with the basic controls.

Finish the entire main storyline. Make sure you read every dialogue, complete all optional cutscenes, and follow the narrative path. This trophy rewards you for experiencing the full emotional arc of the game.

Help Setsuna reunite with a key character – usually one of the early companions. This involves completing a specific side quest early in the game. Pay attention to the map markers and NPC dialogue; they'll hint at where to go.

Locate the hidden memory box in Chapter 4. It's tucked behind a wall in the village of Taira. You'll need a character with the "Detect" skill or use the "Search" command during exploration. Once found, talk to the box to trigger the trophy.

Combat Trophies

Defeat the first enemy in Chapter 1. A simple attack from any party member will suffice.

Defeat the final boss, the Shadow King. Use a balanced party with both physical and magical damage. Keep your party's health topped up and use status inflicting skills to cripple the boss.

Finish a battle in under 3 turns. This is challenging and requires a high damage team. Build a party with powerful combos, such as a character with "Critical" and another with "Double Attack." Use "Quick Cast" skills to maximize damage per turn.

Survive a 10 enemy wave without losing a party member. This trophy tests your defensive tactics. Keep your healer on the front lines, use "Shield" buffs, and prioritize enemy debuffs to reduce incoming damage.

Exploration Trophies

Find a secret shortcut between the Ruins and the Village of Taira. Look for a narrow crevice behind the stone pillar. Use a character with "Climb" or "Jump" to access it. This shortcut saves time and avoids a tough encounter.

Collect all hidden items in a region. For example, in the Forest of Echoes, there are 12 hidden chests. Use the "Search" command and the "Detect" skill to locate them all. Some are hidden behind destructible objects.

Unlock every map marker by completing all side quests and exploring every area. Pay attention to the map icon "?" which indicates unexplored zones. Keep exploring until all markers are highlighted.

Retrieve a forgotten relic hidden in the Caves of Despair. The relic is guarded by a puzzle that requires aligning the runes. Once solved, the artifact appears and triggers the trophy.

Completion Trophies

Finish all side quests and optional content. Keep track of the side quest log; each quest will have a completion status. This trophy rewards dedication to exploring every narrative thread.

Acquire all unique weapons. These include the "Sword of Dawn," the "Axe of Night," and the "Staff of Echo." Some weapons are reward based, others are hidden; check the weapon shop and hidden caches.

Level up all skill trees to the maximum. This requires a large amount of experience points. Focus on the main story and repeatable side quests that yield high EXP. Use the "EXP Boost" item if available.

Reach the highest possible score. Score is calculated based on combat efficiency, exploration, and side quest completion. Keep a record of your score after each boss battle and aim for the best possible outcome.

Challenge Trophies

Complete the game with only one character. Pick a versatile hero with both offensive and defensive skills, such as Setsuna. You'll need to manage health carefully and use "Healing" items wisely.

Finish a battle without taking damage. This is the toughest challenge. Build a "tank" character with high defense and use "Barrier" skills to absorb damage. Keep the party's health at 100% throughout the fight.

Complete a quest using only basic items. For example, finish the "Rescue the Village" quest without using any "Elixirs." Rely on "Healing" skills and "Status Removal" to manage party health.

Finish the game in under 10 hours. This requires optimal pathing, skipping optional battles, and using fast travel. Keep track of your time in the pause menu and adjust your strategy accordingly.

5. Pro Tips & Strategies

Here are some actionable strategies that will help you unlock trophies faster and more efficiently.

Build a Balanced Party

While it's tempting to focus on a single strong character, a well rounded party ensures you're prepared for any scenario. Include at least one healer, one tank, and one damage dealer. Consider the following roles:

- Tank: High defense, can block attacks.
- Healer: Restores HP and removes status effects.
- Damage Dealer: Deals high damage, preferably with critical chance.

Optimize Your Skill Tree

Prioritize skills that increase damage and survivability. The "Critical" skill boosts damage output, while "Barrier" reduces incoming damage. Allocate skill points early to avoid bottlenecks later.

Use "Detect" and "Search" Wisely

These commands are essential for uncovering hidden items and paths. Spend a few turns using them in each area to ensure you don't miss any secrets.

Plan Your Route

Before starting a new chapter, review the map and plan your route. Identify shortcuts and avoid unnecessary battles. This saves time and preserves health.

Save Strategically

Use the save system to backtrack when you encounter a tough battle. If you're aiming

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